Codecs in 2018 and Beyond

In 30 Minutes or Less

by Jan Ozer @janozer

Agenda

- Codecs (25 Minutes)
 - **H.264**
 - HEVC
 - Google VP9
 - Alliance for Open Media AV1
 - V-Nova PERSEUS
 - Divideon xvc
- Questions (5 Minutes)

H.264

- What's it give you?
- What's it cost you?
- The big question: How much longer will you continue to encode H.264?

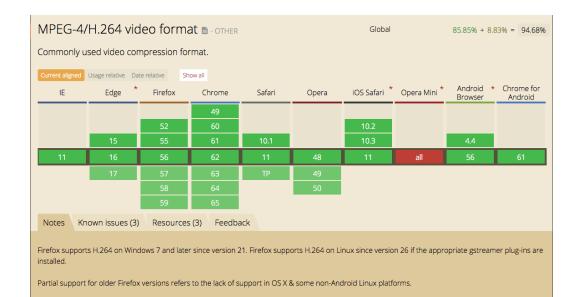
H.264: What's it Give You?

- Ubiquitous compatibility
- Live and VOD

H.264: HEVC Browser and Mobile (www.caniuse.com)

Supported Platforms

 Nearly ubiquitous support over all desktop and mobile OS and browers

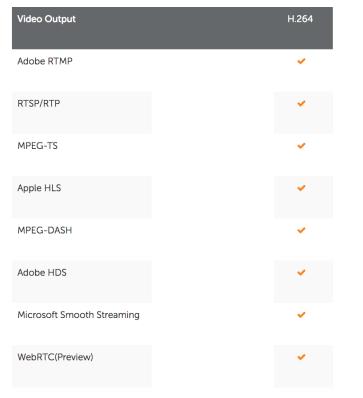


H.264 Compatibility Matrix

ОТТ	H.264
Roku	Yes
Chromecast	Yes
FireTV	Yes
Apple TV	Yes
Smart TV	
Samsung	Yes
HbbTV	Yes
Smart TV Alliance	Yes

H.264:Live Transcoding - Available for all Formats

This is Wowza; Nimble Streamer as well.



H.264: What's it Cost You? - Royalties

- Hardware manufacturers
 - MPEG LA Royalties for hardware (US \$0.20/unit US \$9.75 million cap)
 - Motorola Sued Microsoft and won, but tiny royalty (US \$0.00555/unit)
 - Nokia sued Apple and settled
- Content publishers
 - Subscription (not limited by title) 100,000 or fewer subscribers/yr = no royalty; 100,000 to 250,000 subscribers/yr = \$25,000; 250,000 to 500,000 subscribers/yr = \$50,000; 500,000 to 1M subscribers/yr = \$75,000; 1M subscribers/yr = \$100,000
 - Title-by-Title 12 minutes or less = no royalty;
 12 minutes in length = lower of (a) 2% or (b) \$0.02 per title •

H.264: What's it Cost You?

- Storage/bandwidth
 - According to Netflix: x265 and VP9 up to 50% more efficient, especially at higher resolutions. http://bit.ly/nf_codec
 - So: supporting either VP9, HEVC, or both will shave some bandwidth costs
- Capacity if delivering over fixed capacity infrastructures
- QoE mobile (more later)
 - o 1 mbps stream H.264 360p 76.19 VMAF score
 - 1 mbps stream HEVC/VP9 up to 720p 85.84 VMAF score (noticeably higher quality)
- QoE In the living room

QoE in the Home

- Netflix ISP Speed Index -Sweden
 - Prime time Netflix performance on particular ISPs
- At 3.6 mbps
 - H.264 is 720p (94.30 VMAF)
 - HEVC is 1080p (96.63 VMAF)
 - Not a huge deal, but noticeable to some, particularly on very large screen TVs

ISP LEADERBOARD - OCTOBER 2017



H.264: The Big Question

• How much longer will you be encoding H.264?

H.264: The Big Question

- How much longer will you be encoding H.264?
 - \circ Forever

HEVC

- What's it give you?
- What's it cost you?
- The big question: When should you start to support HEVC for HLS?

HEVC: What's it Give You?

• Compatibility

HEVC Browser and Mobile (www.caniuse.com)

HEVC/H.265 video format - OTHER

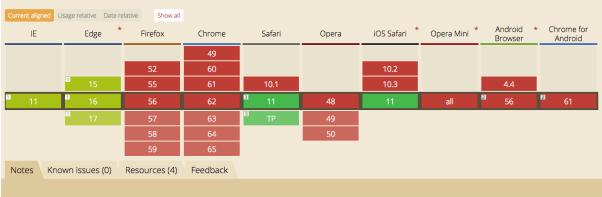
Supported Platforms

- Windows 10
 - Computers with HEVC hardware decode
 - Not HLS
- MacOS High Sierra
- iOS 11
- Android 5.0 + (not HLS)

No support

- Computer Chrome and Firefox
- Pre MacOS/iOS 11
- Pre-Windows 10

The High Efficiency Video Coding (HEVC) compression standard is a video compression format intended to succeed H.264



Global

6.51% + 5.37% = 11.89%

Supported only for devices with hardware support

² Reported to work in certain Android devices with hardware support

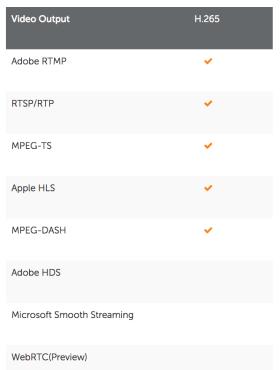
³ Supported only on macOS High Sierra

HEVC Compatibility Matrix

ΟΤΤ	H.264	HEVC
Roku	Yes	4K capable
Chromecast	Yes	Ultra
FireTV	Yes	2nd Gen
Apple TV	Yes	4K
Smart TV		
Samsung	Yes	2015+
HbbTV	Yes	Yes
Smart TV Alliance	Yes	Yes

HEVC:Live Transcoding - Available for Key Formats

This is Wowza; Nimble Streamer as well.



HEVC: What's it Give You?

- Simple distribution via HLS, plus other compatible platforms
- Live transcoding
- Some bandwidth savings over H.264
- Improved QoE (particularly mobile)
- 4K content

HEVC: What's it Cost You?

- Huge royalties for decode
 - MPEG LA \$25 million annual cap
 - HEVC Advance \$40 million annual cap
 - Velos Media unknown
 - Nokia/Technicolor unknown
 - Very significant in emerging markets where low cost devices prevail
- Royalties for subscription and pay-per-view
 - HEVC Advance \$5 million annual cap
- Storage costs at origin server ~ 65% of H.264

HEVC: The Big Question: When to Support HEVC in HLS?

- 1. Breakeven analysis
 - Cost Encoding cost + storage cost + player development cost
 - Player cost minimal Apple does this for you
 - Divide by bandwidth savings per hour to compute breakeven, but what are bandwidth savings?
 - Not as high as enabled bitrate reduction
 - So, just because HEVC enables same quality as H.264 at 50% of data rate doesn't mean you save 50% of bandwidth

- Netflix is at 4 Mbps
- Assume you're at 4.5 Mbps

	H.264	HEVC
Data Rate	Rez	Rez
145	234p	432p
365	270p	540p
730	360p	720p
1100	432p	720p
2000	540p	1080p
3000	720p	1080p
4500	720p	1080p *
6000	1080p	1080p *
7800	1080p	1080p *

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- Assume you're at 4.5 Mbps
 - H.264 would be this stream

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- Netflix is at 4 Mbps
- Assume you're at 4.5 Mbps
 - H.264 would be this stream
 - HEVC would be this stream
- No bitrate saving at 4.5 Mbps

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Data Rate	Rez	Rez
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- Some for higher bitrates

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- Netflix is at 4 Mbps
- Assume you're at 4.5 Mbps
 - H.264 would be this stream
 - HEVC would be this stream
- No bitrate saving at 4.5 Mbps
- Some for higher bitrates
- Clearly just because HEVC cuts bitrates by 50% doesn't mean you cut bandwidth costs by 50%

	H.264	HEVC
Data Rate	Rez	Rez
145	234p	432p
365	270p	540p
730	360p	720p
1100	432p	720p
2000	540p	1080p
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4500	720p	1080p *
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7800	1080p	1080p *

HEVC: The Big Question: When to Support HEVC in HLS?

2. The big benefit is QoE

- Higher quality video at each rung of the encoding ladder
 - Improved significantly for mobile connections
- VMAF delta of 6 points equals a just noticeable difference where 75% of viewers notice the difference

	Н.2	H.264		HEVC	
Data Rate	Rez	VMAF	Rez	VMAF	Delta
145	234p	21.50	432p	26.56	5.06
365	270p	52.52	540p	65.12	12.61
730	360p	69.10	720p	78.45	9.34
1100	432p	80.61	720p	87.32	6.72
2000	540p	88.02	1080p	92.94	4.92
3000	720p	92.89	1080p	95.86	2.97
4500	720p	95.06	1080p *	97.53	2.47
6000	1080p	96.99	1080p *	97.41	0.41
7800	1080p	97.71	1080p *	97.53	-0.18

3. HEVC Decode – Probably Not an Issue

- Streaming Media Article HEVC in HLS: How Does it Effect Performance (<u>http://bit.ly/HEVC_HLS_CPU</u>)
 - iPhone 6 15% higher CPU than H.264
 - iPhone 7 Same CPU as H.264 (figure)
 - 2010 iMac about the same
 - 2014 MacBook Pro About 7% higher CPU for HEVC
 - 2011 MacBook Air About the same
- Bottom line: Won't be an issue for most compatible devices



HEVC: The Big Question: When to Support HEVC in HLS?

Survey: HEVC Encoding and HLS

We're looking to find out how publishers are using HEVC with their HLS streams. Take our survey to help us find out—and get a copy of the report when it's published.

By Streaming Media Editorial Staff Posted on November 9, 2017

- 4. When will your competitors support HEVC/HLS?
 - Survey still open http://bit.ly/hls_hevc_survey
 - So far, about 60% of respondents predict supporting HEVC in HLS by the end of 2018

Google VP9

- What's it give you?
- What's it cost you?
- The big question: When should you encode to VP9 for browser and/or Android delivery?

VP9: What's it Give You?

• Compatibility

VP9 Browser and Mobile (www.caniuse.com)

Supported Platforms

- Windows
 - All but IE
- Android 4.2 +

No support

- Mac Safari
- iOS
- IE (which means lots of pre-Windows 10)

WebM vic	deo format	- OTHER				G	obal	72.84% + 5	5.28% = 78.12%
open video co supports the	rmat designed ompression forr video codec VP	nat for use wit 8 and VP9.	, , ,						
Current aligned	Isage relative Date re Edge	Firefox	Chrome	Safari	Opera	iOS Safari *	Opera Mini *	Android * Browser	Chrome for Android
			49						
		52	60			10.2			
	15	55	61	10.1		10.3		4.4	
11	16	56	62	11	48	11	all	56	61
	17	57	63	TP	49				
		58	64		50				
		59	65						

VP9 Compatibility Matrix

ΟΤΤ	H.264	HEVC	VP9
Roku	Yes	4K capable	4K capable
Chromecast	Yes	Ultra	Ultra
FireTV	Yes	2nd Gen	2nd Gen
Apple TV	Yes	4K	Νο
Smart TV			
Samsung	Yes	2015+	2015+
HbbTV	Yes	Yes	Νο
Smart TV Alliance	Yes	Yes	No

VP9:Live Transcoding - Available for DASH

This is Wowza; Nimble Streamer as well.

/ideo Output	H.263
Adobe RTMP	
RTSP/RTP	
MPEG-TS	
Apple HLS	
1PEG-DASH	
dobe HDS	
Microsoft Smooth Streaming	
WebRTC(Preview)	

VP9: What's it Give You?

- Great access to browsers in computers
- Great access to Android (important in many emerging economies)
- Some access to OTT/Smart TVs
- Some bandwidth savings over H.264
- Improved QoE (particularly mobile)
- 4K content

VP9: What's it Cost You?

- Royalty free, but no indemnifications from Google
 - Google insists that they performed full IP review before buying ON2 and had been careful not to infringe since
- Velos Media "As it relates to royalties, we know that VP9 incorporates patented technologies, including some of the patents being licensed by Velos Media for HEVC" (http://velosmedia.com/technology/q-and-a/)
 - Sowing Fear, Uncertainty, and Doubt (FUD) or a shot across the bow?
 - Hard to assume that Google didn't do their due diligence when buying On2 and during subsequent development of VP9
- Same storage costs at origin as HEVC

VP9: The Big Question: When to Support VP9 in the Browser and/or Android?

- Break even analysis same analysis as HEVC except development costs will be higher
 - Will have to supply detection and fallback logic supplied by Apple
 - Some bandwidth saving, but not equal to file size reduction

- 2. QoE analysis; similar to HEVC
 - Higher quality video at each rung of the encoding ladder
 - Improved significantly for mobile connections

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 - Very important in price sensitive emerging markets where bandwidths are very low and iPhones uncommon

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- 2. QoE analysis; similar to HEVC
 - Higher quality video at each rung of the encoding ladder
 - Improved significantly for mobile connections
 - Very important in price sensitive emerging markets where bandwidths are very low and iPhones uncommon
 - Could be technology enabler for low cost services
 - All Netflix mobile downloads are VP9 as are most mobile streaming efforts

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Survey: HEVC Encoding and HLS

We're looking to find out how publishers are using HEVC with their HLS streams. Take our survey to help us find out—and get a copy of the report when it's published.

By Streaming Media Editorial Staff Posted on November 9, 2017

- 3. When will your competitors support VP9?
 - Survey still open http://bit.ly/hls_hevc_survey
 - So far, about 26% of respondents predict supporting VP9 in 2017 and beyond

Alliance for Open Media AV1

- What's it give you?
- What's it cost you?
- The big question: When relevant to non-members?

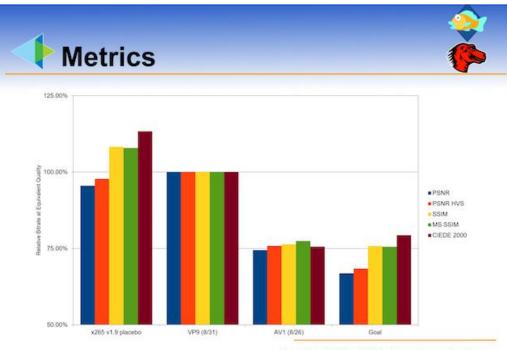
What is AV1?



- Codec produced by the Alliance for Open Media (AOM)
- Prominent members include:
 - Codec vendors Google, Microsoft, Mozilla, Cisco
 - Hardware Intel, NVIDIA, ARM, Broadcom, Ittiam
 - Content YouTube, Netflix, Amazon, Facebook, Hulu, BBC
 - Infrastructure Bitmovin, Ateme, IBM
 - Technically sophisticated group (hold that thought)

AV1: What's it Give You?

 Same quality as x265 (placebo) at less than 75% of the bandwidth



Mozilla & The Xiph.Org Foundation

Current Unknowns

- Code freeze date (was 12/2017) will hear today
- Encoding speed
- Output quality beyond Mozilla estimates
- Decode requirements (mobile, desktop)

AV1: What's it Cost You?

- Royalty free, but no indemnifications from Google
- Velos Media "And, while AV1 has not yet been publicly released, it may also incorporate patented technology from many parties." (http://velosmedia.com/technology/q-and-a/)
 - Sowing Fear, Uncertainty, and Doubt (FUD) or a shot across the bow?
 - Can we assume that Alliance Members are naïve regarding technology IP?

AV1: The Big Question: When Relevant to Non-Members?

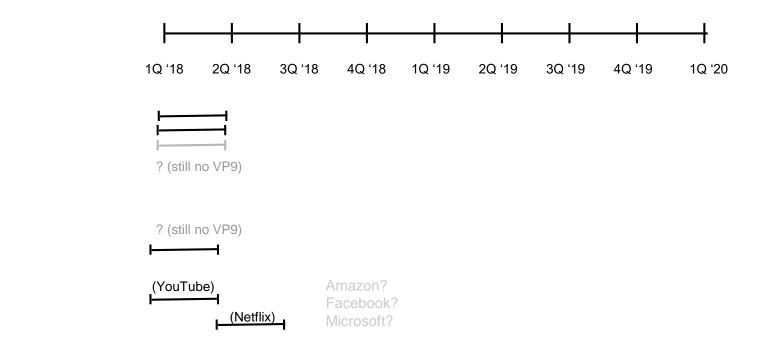
- Value proposition
 - 20 30% bitrate savings over HEVC/VP9 (unproven)
 - Currently ~ 400x VP9 encoding time, before optimization
 - Encoding time will decrease, but it's got a long way to go to become usable, much less competitive
- Initial sweet spot will be:
 - Exceptionally high-volume content (Netflix)
 - YouTube for very high profile content

Also: Not a Short Term Solution for Live

- Don't expect to see AV1 here anytime soon
- Possible in cloud environment, but will need many more cores than other codecs

Video Output	H.265	H.264	H.263	VP9
Adobe RTMP	*	*		
RTSP/RTP	*	*	*	
MPEG-TS	*	*	~	
Apple HLS	~	*		
MPEG-DASH	~	~		*
Adobe HDS		✓		
Microsoft Smooth Streaming		*		
WebRTC(Preview)		*		*

Decode/Usage Rollout (My Best Guess)



<u>Browser</u>

- Chrome
- Firefox
- Edge
- Safari

<u>Mobile</u>

- iOS
- Android

<u>Content</u>

OTT/Smart TVs

Decode/Usage Rollout (My Best Guess)

Brow<u>ser</u>

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Mobile

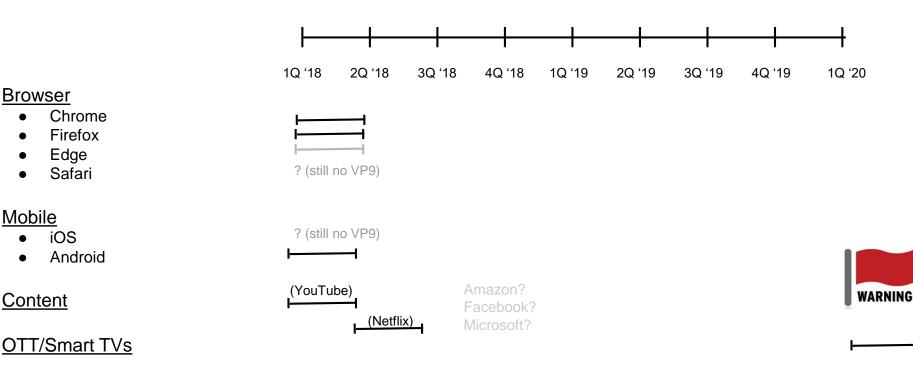
Content

Firefox

Edge

Safari

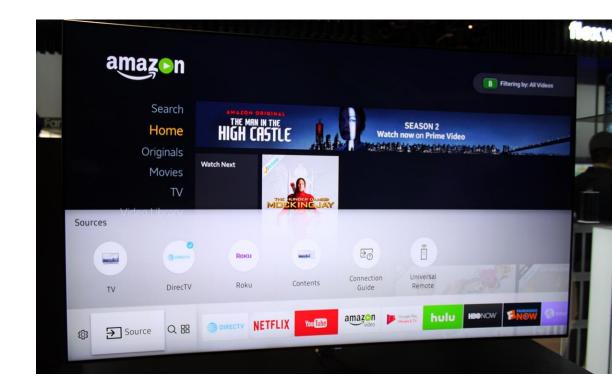
iOS



Bottom Line:

-- If you're not one of the companies on the front panel of most smart TVs

- AV1 won't be relevant through the end of 2018 or later



Counterpoint:

- 34% of Streaming Media survey respondents are considering adding AV1 in 2017 or beyond
 - Numbers subject to change
 - Please take the survey! http://bit.ly/hls_hevc_survey

V-Nova PERSEUS

- What's it give you?
- What's it cost you?
- The big question: who should care about PERSEUS in 2018 and beyond?

PERSEUS: What's it Give You?

- Ability to upgrade existing H.264 set top boxes to higher quality HD formats
 - Sky Italia
- Very good low bitrate quality and low CPU usage
 - Fastfilmz Android service in India
- Now available in browser with OpenTelly player
 - \circ $\,$ Apps for iOS and Android





PERSEUS: What's it Cost You?

- Fee based usage
- Deal-by-deal basis

PERSEUS: Who Should Be Considering

- OTT companies with older STBs on the market; want to cut bandwidth costs
- Those seeking ultra-low bitrate quality, most likely in emerging markets

Divideon xvc

- Talk coming later
- Bottom line HEVC quality with known royalty costs

Questions